UDON's Art Of Capcom: Complete Edition
**Synopsis**

Collecting over 10 years of UDON’s Capcom artwork in one epic 600-page hardcover volume!

UDON’s Art of Capcom: Complete Edition gathers more than 80 UDON artists’ renditions of the cast of Street Fighter, Darkstalkers, Rival Schools, Mega Man, Strider, and other classic Capcom franchises. Included are comic covers, toy designs, video game sprites, game box art, tribute art, and much more!

**Book Information**

Hardcover: 600 pages
Publisher: Udon Entertainment; Complete ed. edition (October 7, 2014)
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ISBN-10: 1927925231
Product Dimensions: 8.6 x 1.5 x 11.5 inches
Shipping Weight: 5.6 pounds (View shipping rates and policies)
Average Customer Review: 4.8 out of 5 stars Â See all reviews Â (19 customer reviews)
Best Sellers Rank: #519,184 in Books (See Top 100 in Books) #138 in Â Books > Arts & Photography > Other Media > Video Games #942 in Â Books > Computers & Technology > Programming > Graphics & Multimedia #1187 in Â Books > Humor & Entertainment > Pop Culture > Art

**Customer Reviews**

UDON’s Art of Capcom: Complete Edition is quite an artbook to behold. This is the largest artbook ever from Udon at 600 pages. Very impressive indeed. The first thing to note is this is actually the compilation of two earlier artbooks from Udon, namely UDON’s Art of Capcom (304 pages) released in 2007 and UDON’s Art of Capcom 2 (284 pages) released in 2010. So if you have those two artbooks, you’re going to see mostly duplicated artworks, and hence it’s not going to be worth buying it again. If you don’t have those two artbooks, then this is a great collection to get into Capcom art. Unlike most of Udon’s artbooks, this is a hardcover edition. The cover art is beautiful. Binding is great for a book this thick. The book looks and feels great overall. However, I feel that the paper is slightly thinner but not really a major issue. The reproduction quality is still top notch with good colours and sharpness. The content in the book are arranged by the games, namely Street Fighter (342 pages), Darkstalkers (64 pages), Rival Schools (22 pages), World of Capcom (48 pages) and other game projects (119 pages). The edge of the pages are colour coded to these five
sections. The last section on other game projects is actually also based on the main games such as Street Fighter, Darkstalkers etc.

This and the recently-released SF:25 present buyers with a conundrum. Should I purchase this if I already have an earlier entry into the book series? For many people, this purchase is simple. If you do not own Udonâ€™s Art Of Capcom or Udonâ€™s Art Of Capcom 2, run, do not walk, and purchase this. This hardcover collection is almost 600 pages in length, is presented on high-quality paper and is an anthology of a decade of wonderful artwork. Iâ€™m so glad Udon was given the helm of so much Capcom artwork, as their output is among the best art the gaming world has ever seen. Thereâ€™s no question this is a must-have in your collection if you are fond on Street Fighter or Capcom games. And for perspective, Street Fighter comprises about 350 of those 600 pages.
The paper is just like the original versions and is printed on a thinner stock than SF:25. The binding is great but loose enough to enjoy flipping through. Some books I own are too tight to open up without worry. Not this one. I highly recommend this if you donâ€™t own a prior book. However, some of us already have one of those aforementioned Udon collections. What to do? I own the first Udonâ€™s Art Of Capcom but failed to purchase the second and then it went out of print and became awfully costly. Having seen the second collection, I will admit I prefer the art quality of the first book, but without owning it, I purchased this Complete Edition day 1. I do not regret it. The same would go if you already had the second book but not the first. Buy this. The amount of art included is incredible. However, if you have both, there are several noteworthy additions (and just a few drawbacks).

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As well tell you right now, UDON's Art of Capcom: Complete Edition is surely one of the most beautiful art book of 2014 for several reasons. First Udon has finally understood that art books are better with a hard cover. The problem with art books from the publisher Udon was its soft covers and also that the pages were stuck together. Unfortunately, after some time, they were taking off, which is not the case here because they are connected. So the first good point! Second, the quality of the illustrations, in 10 years, has seen in Udon artists, and it is not less than 70 illustrators who are gathered here. It was enough to make us less an awesome 600-page artbook! I still can not 600 pages, in fact I thought the artbook would be a huge pile, but as the paper is thin enough without tearing when you turn the page, do not worry, we have an artbook
of reasonable size that will not drop your shelf Swedish woods! Great news but content in this! Well in the book UDON’s Art of Capcom: Complete Edition, are together the two artbooks UDON’s Art of Capcom Vol 1 and 2, plus a few new illustrations. Which is great because these 2 artbooks have not been reissued, and those who missed out, do not need to spend more than 100 dollars for dishonest sellers to get them. As Udon did a lot of comics on the Street Fighter saga, more than half of the artbook, or 350 out of 600 pages devoted to it. All have their personal pages of glory, no problem with that.

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Art: Painting For Artists - Styles: Acrylic And Oil Painting
(art history, art books, art theory, art techniques Book 2)
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The Art of Pixar: 25th Anniv.: The Complete Color Scripts and Select Art from 25 Years of Animation Sketching (30 minute ART) (30 Minute Art (Discover Art))
Zentangle Inspired Art: A Beginners Guide to Zentangle Art and Zentangle Inspired Art and Craft Projects
Earth Plaster * Straw Bale * Cordwood * Cob * Living Roofs (Building Green: A Complete How-To Guide to Alternative)
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